# Full-waveform inversion based on gradient sampling algorithm

Jizhong Yang<sup>1</sup>, Yunyue Elita Li<sup>1</sup>, Yanwen Wei<sup>2</sup>, Haohuan Fu<sup>2</sup>, and Yuzhu Liu<sup>3</sup>

National University of Singapore
 Tsinghua University
 Tongji University



#### **Outline**



- Introduction
- Methodology
- Numerical Examples
  - > 2004 BP model
- Conclusions

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#### **Overview of FWI**



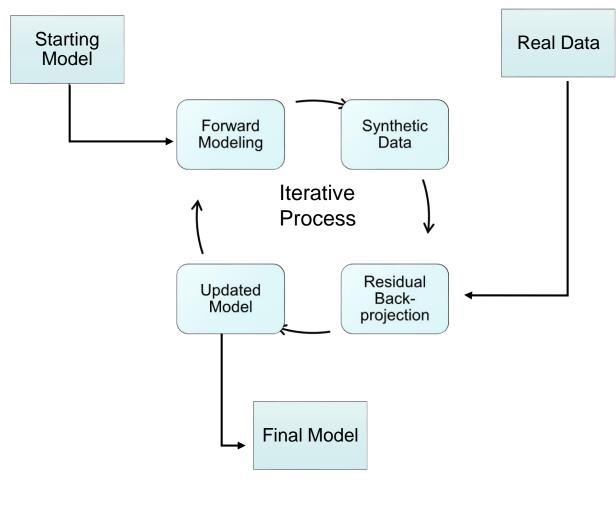
$$J(m) = \frac{1}{2} \left\| u(m) - d \right\|_2^2$$

d: recorded seismic data u(m): modeled seismic data m: seismic velocity

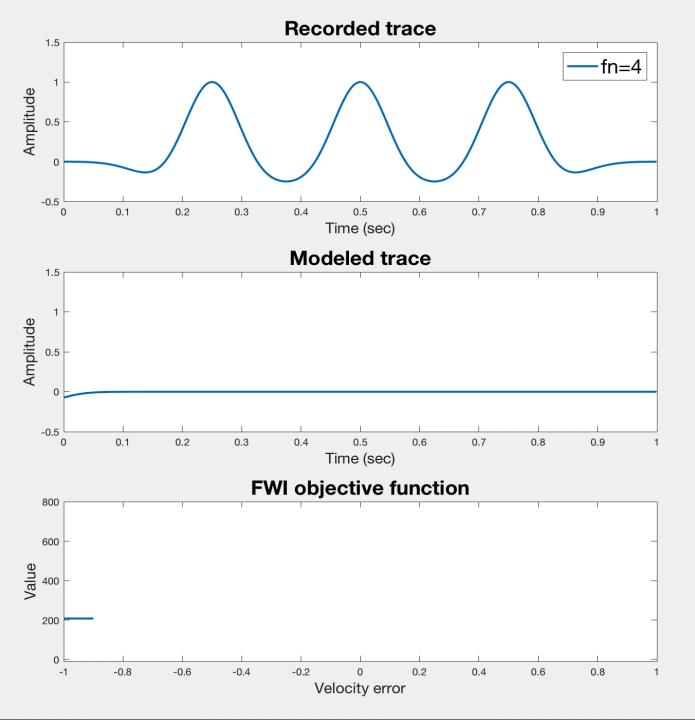
Surface acquisition geometry

Time-domain implementation

Acoustic regime



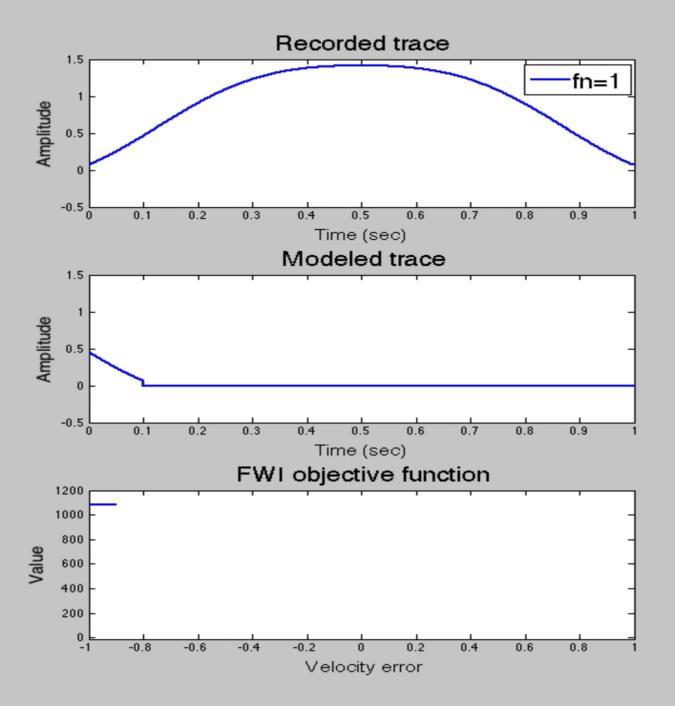
Workflow of FWI





### FWI Challenges

- Nonlinear inversion
  - Iterative methods
  - Nonconvex
    - Local minimum



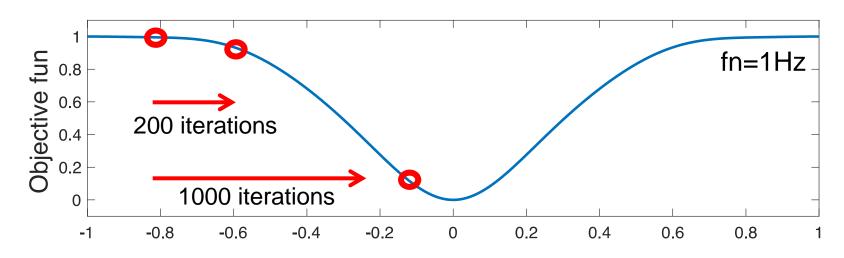


#### FWI Challenges

- Low frequency data
  - Missing from previous acquisitions
  - Expensive to acquire
- Very slow convergence at large velocity error

#### FWI challenges: slow convergence

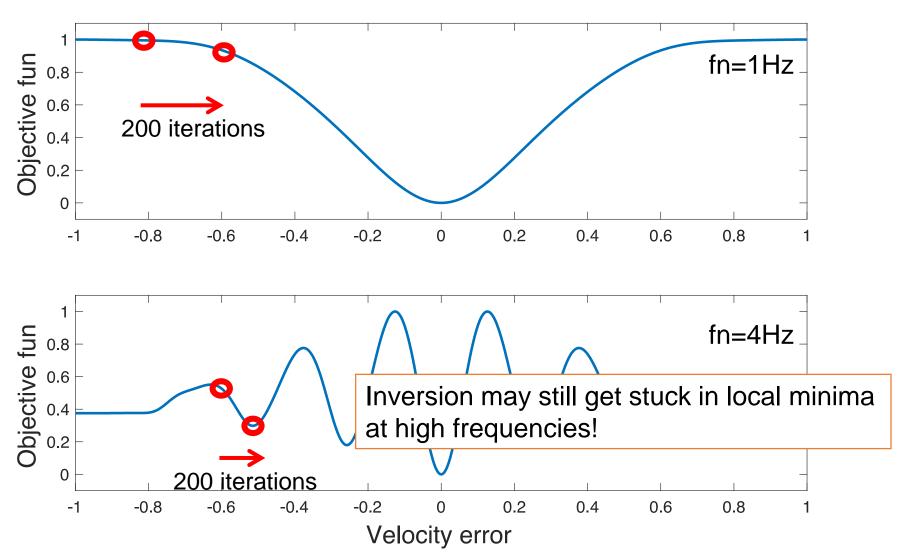




- Small gradient at the lowest frequency
- Takes too many iterations to update

#### FWI challenges: slow convergence





#### **Gradient sampling algorithm**

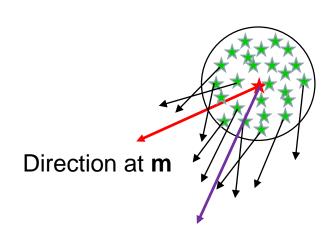


Sampling N+1 model vectors in a region close to the current model

Calculating gradients for each sample

 Computing descent directions as a weighted sum over all sampled gradients

Updating the model using the gradient sampling direction

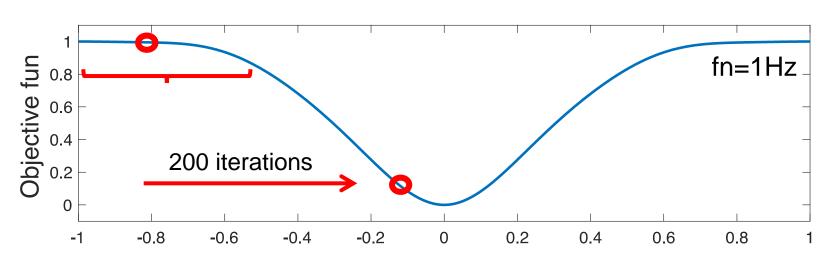


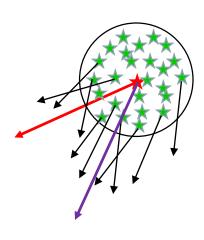
Gradient sampling direction

(Burke et al., 2005; Curtis and Que, 2013)

#### FWI with GSA: global optimal solution



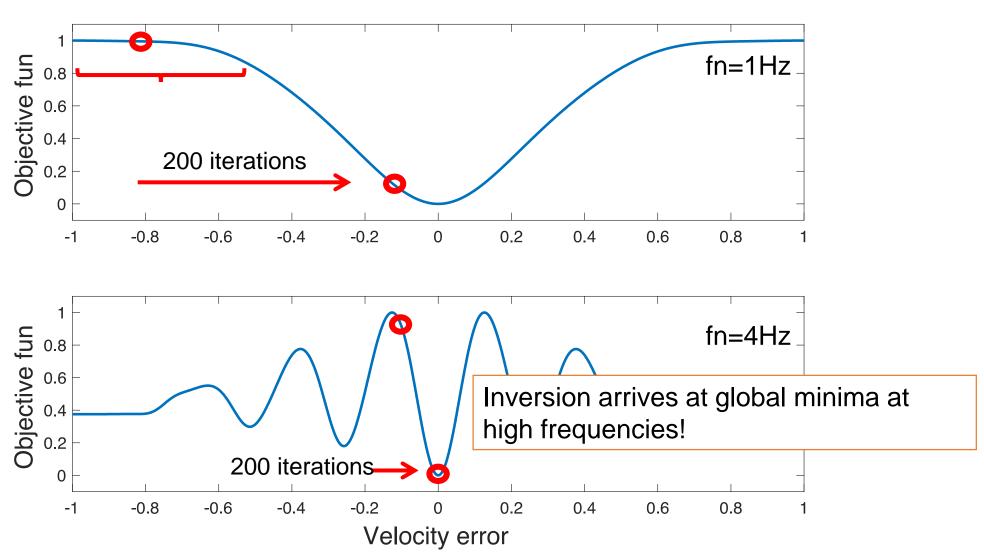




- Sample the vicinity of current model
- Use the weighted gradient to update model
- Better gradients at low frequency and faster convergence

#### FWI with GSA: global optimal solution





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#### Methodology



	Gradient	Computational Cost
Conventional FWI	$g(\mathbf{x};\mathbf{m}) = 2\mathbf{m}(\mathbf{x}) \int U(\mathbf{x},t;\mathbf{m}) V(\mathbf{x},t;\mathbf{m}) dt$	2Ns
GSA-FWI	$g(\mathbf{x}; \mathbf{m}_i) = 2\mathbf{m}_i(\mathbf{x}) \int U(\mathbf{x}, t; \mathbf{m}_i) V(\mathbf{x}, t; \mathbf{m}_i) dt$ $g = \sum_{i=0}^{N} \alpha_i g_{mi} \qquad \alpha_i > 0, \sum_{i=0}^{N} \alpha_i = 1$	2Ns*(N+1)

U(x,t;m): Forward propagated wavefield

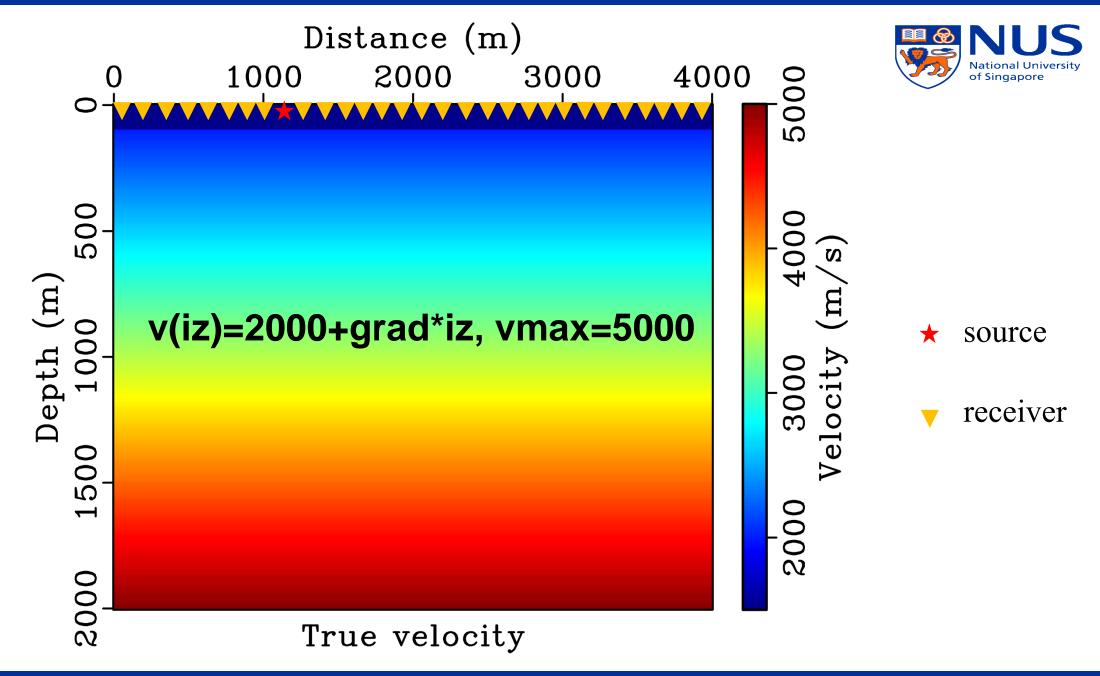
V(x,t;m): Backward propagated wavefield

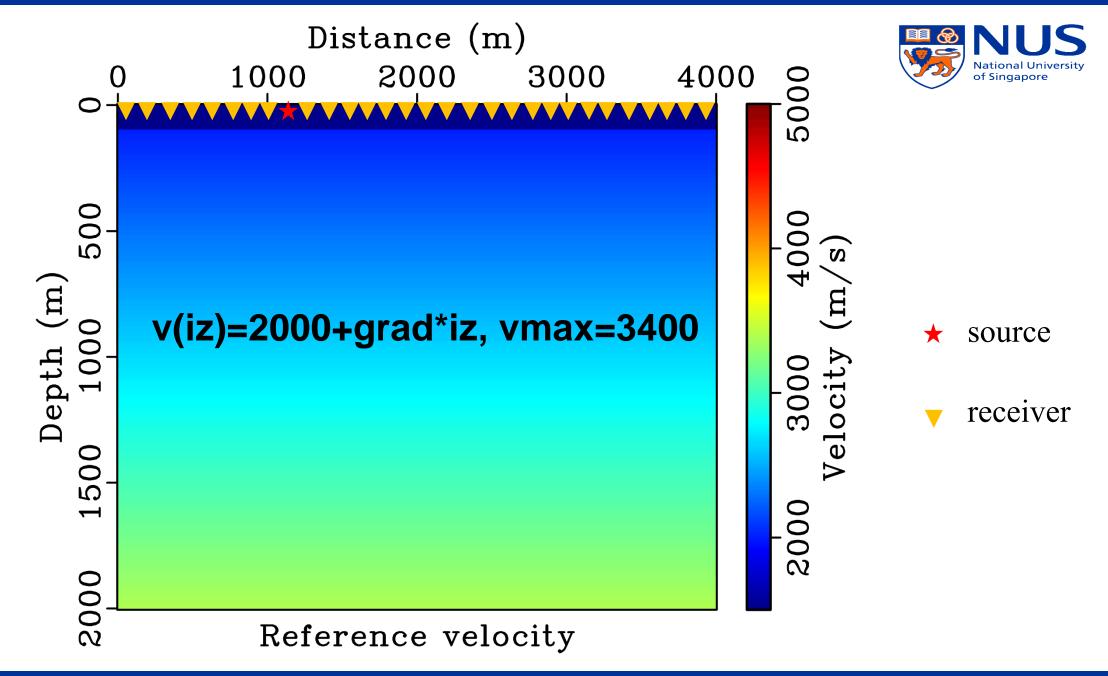
 $\alpha$ : Weighting coefficient

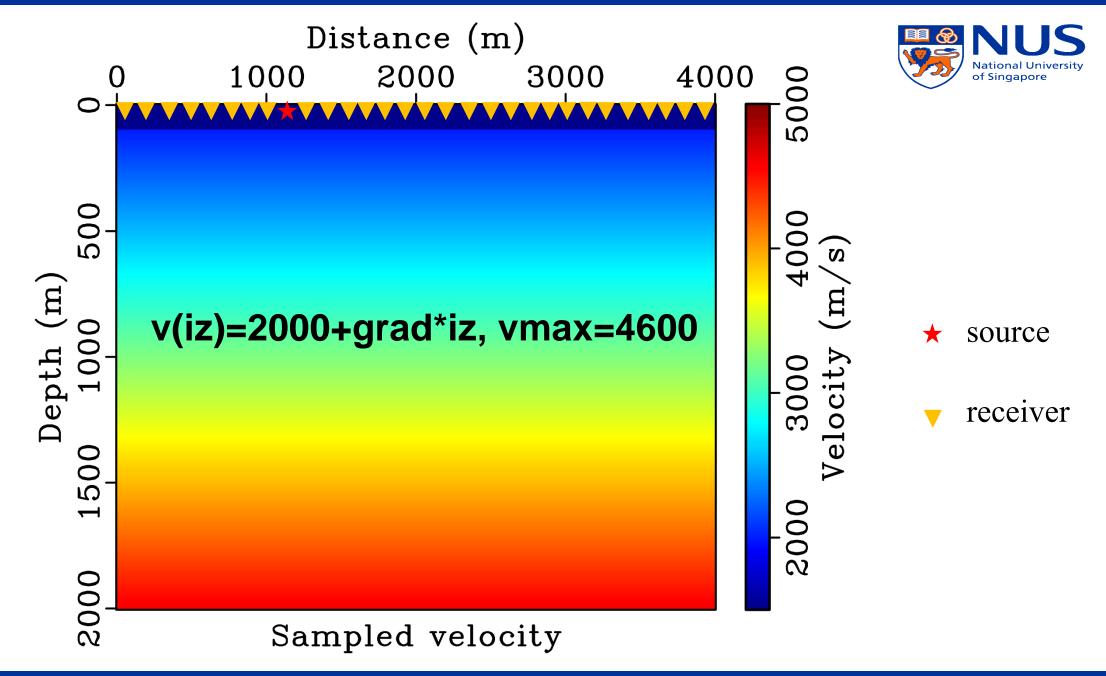
Ns is the number of sources, N+1 is the number of sampled vectors in the vicinity of the current model

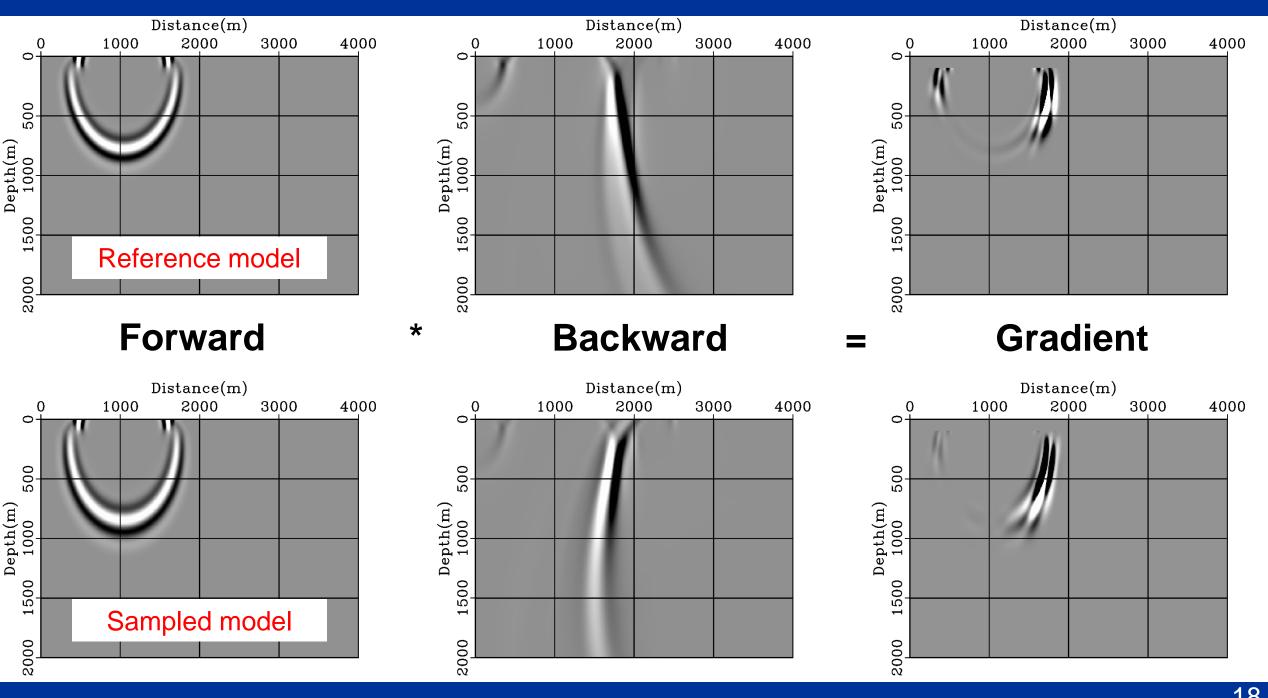


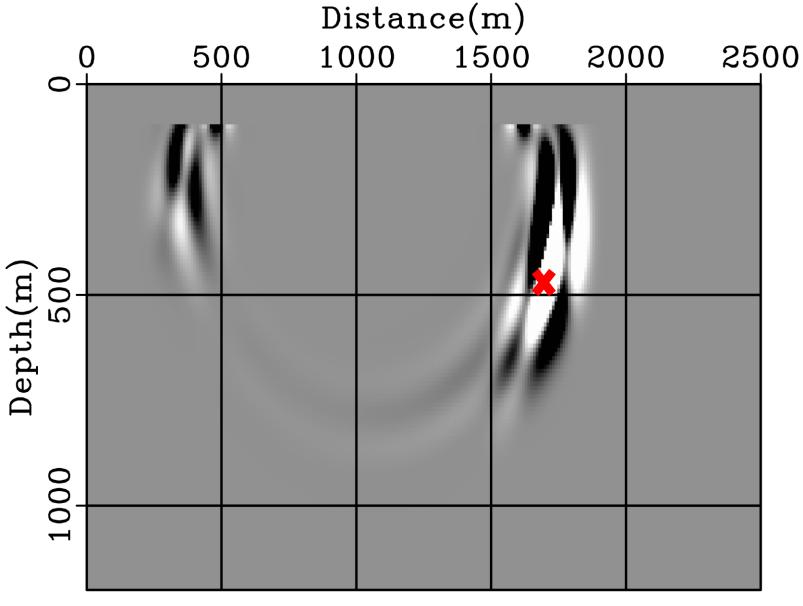
# How can we approximate the sampled gradient in an efficient way?







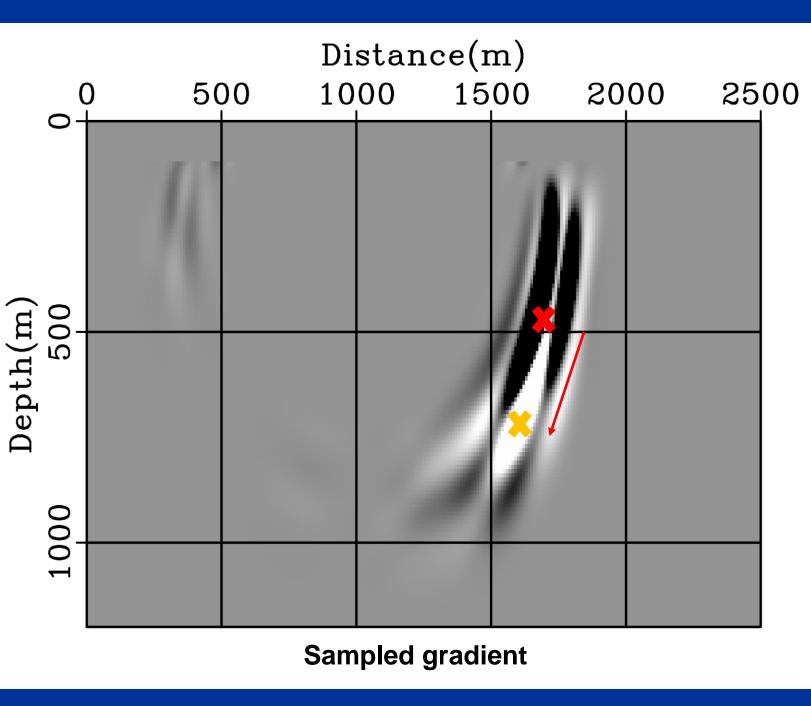






Gradient calculated using the reference velocity model at t=0.5s

**Reference gradient** 





Gradient calculated using the sampled velocity model at t=0.5s



## How can we approximate the sampled gradient in an efficient way?

$$g(x;m_i) \approx g(x-h_i;m)$$

$$=2m(x-h_i)\int U(x-h_i,t;m)V(x-h_i,t;m)dt$$

$$g(x) = \sum \alpha(\mathbf{h}_i) 2\mathbf{m}(x - \mathbf{h}_i) \int U(x - \mathbf{h}_i, t; \mathbf{m}) V(x - \mathbf{h}_i, t; \mathbf{m}) dt \qquad \alpha_i > 0, \sum_{i=0}^{N} \alpha_i = 1$$

$$g(x) \approx 2 \int m(x - h_t) U(x - h_t, t; m) V(x - h_t, t; m) dt$$

Randomly sample one h within the First Fresnel Zone at each time step!



	Gradient	Computational Cost
Conventional FWI	$g(\mathbf{x};\mathbf{m}) = 2\mathbf{m}(\mathbf{x}) \int U(\mathbf{x},t;\mathbf{m}) V(\mathbf{x},t;\mathbf{m}) dt$	2Ns
GSA-FWI	$g(\mathbf{x}; \mathbf{m}_i) = 2\mathbf{m}_i(\mathbf{x}) \int U(\mathbf{x}, t; \mathbf{m}_i) V(\mathbf{x}, t; \mathbf{m}_i) dt$ $g = \sum_{i=0}^{N} \alpha_i g_{mi} \qquad \alpha_i > 0, \sum_{i=0}^{N} \alpha_i = 1$	2Ns*(N+1)
GSA-FWI (Our method)	$g(x) \approx 2 \int m(x - h_t) U(x - h_t, t; m) V(x - h_t, t; m) dt$	2Ns

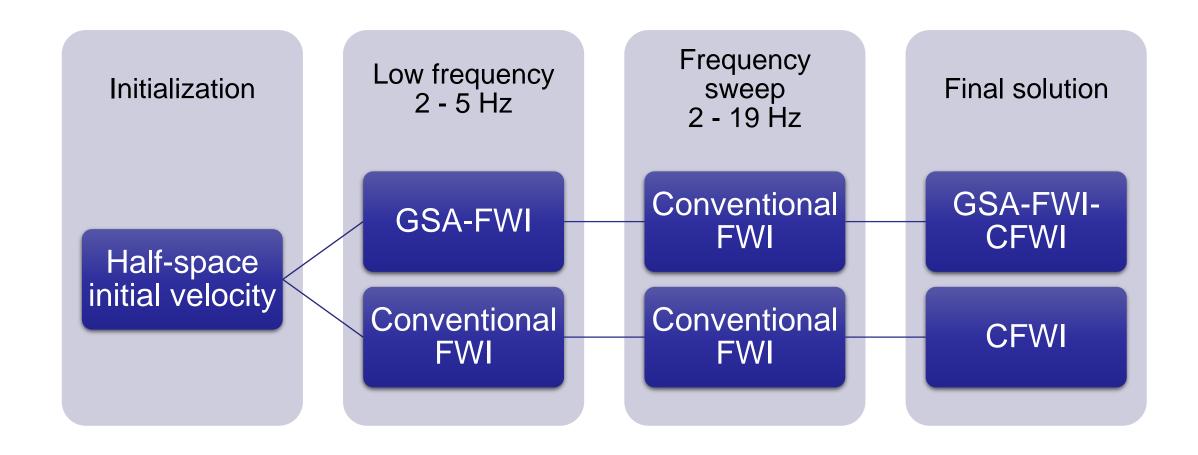
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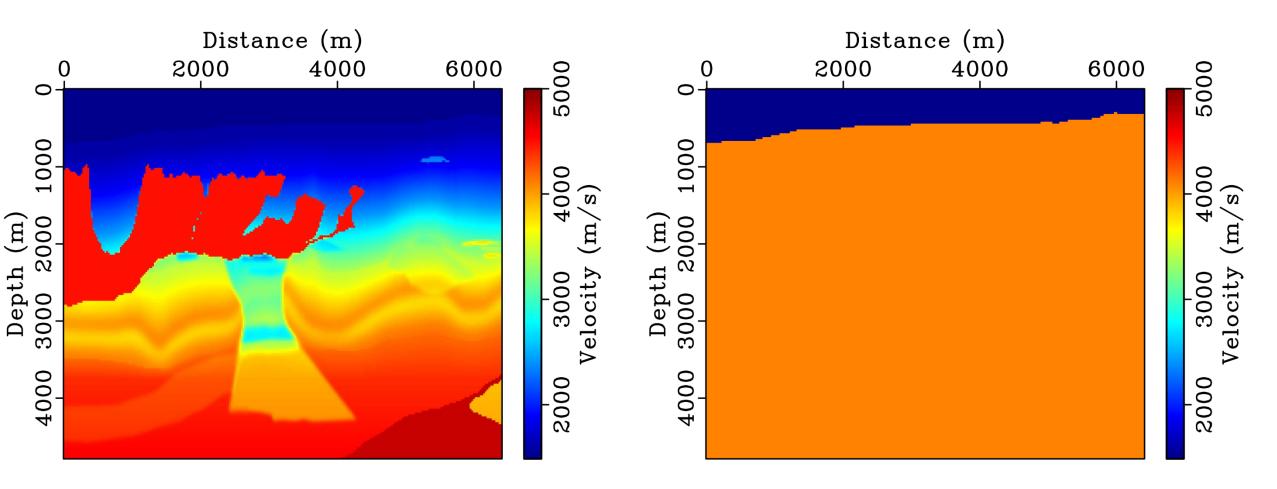
#### **Workflow**



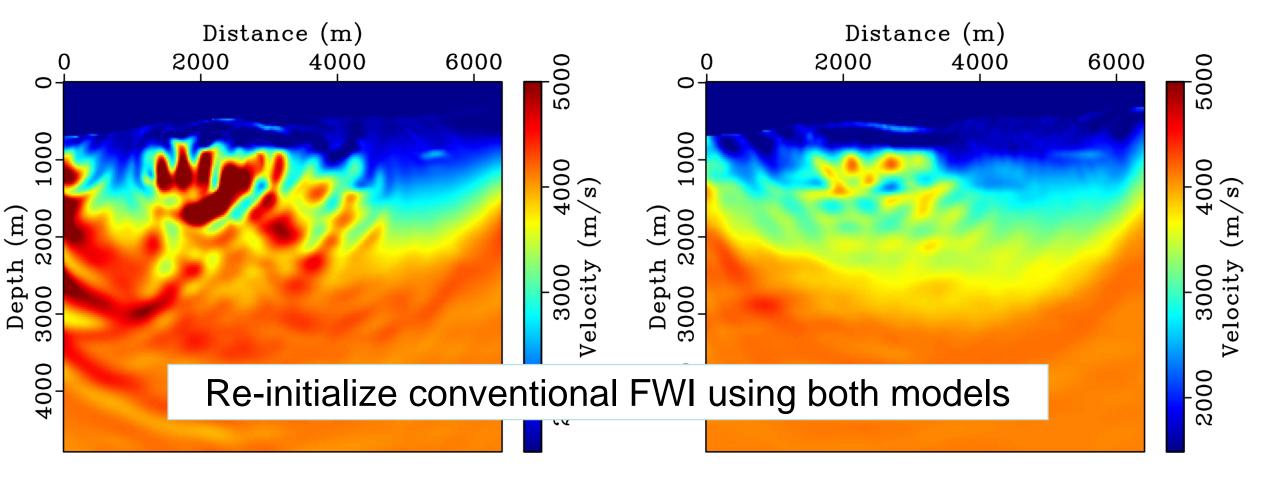


#### **True velocity**

#### **Initial velocity**



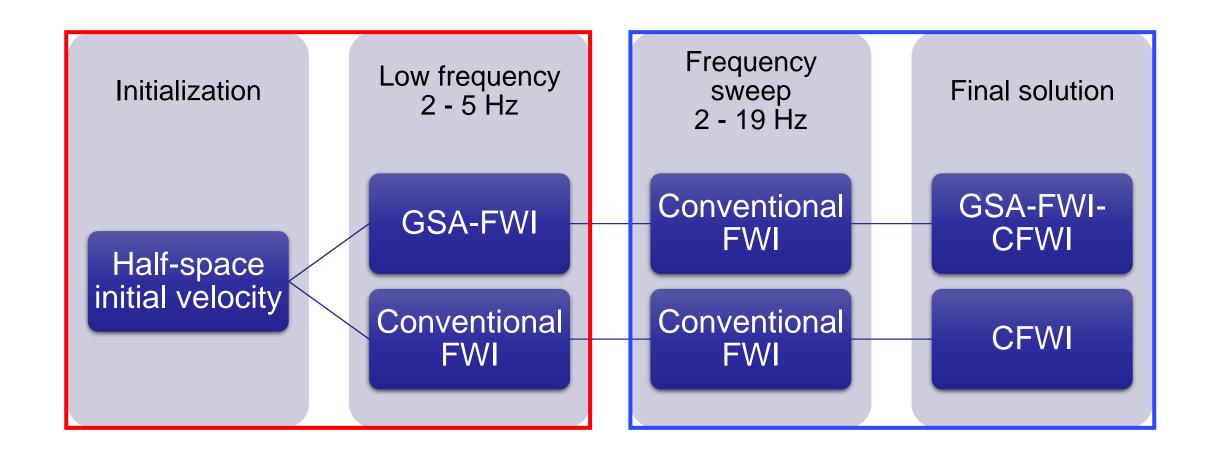
#### **GSA-FWI**

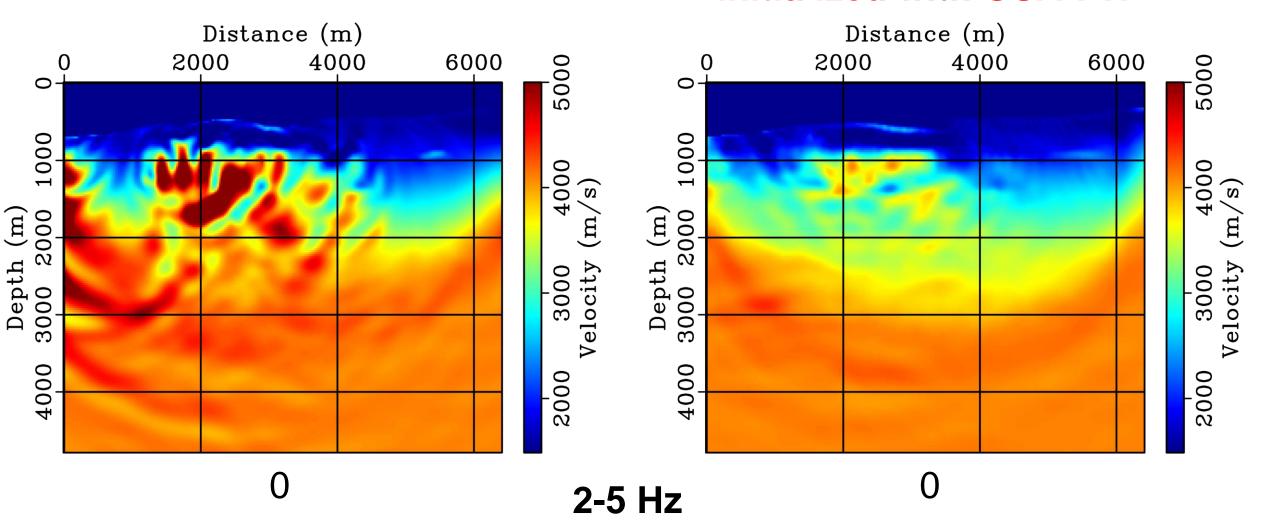


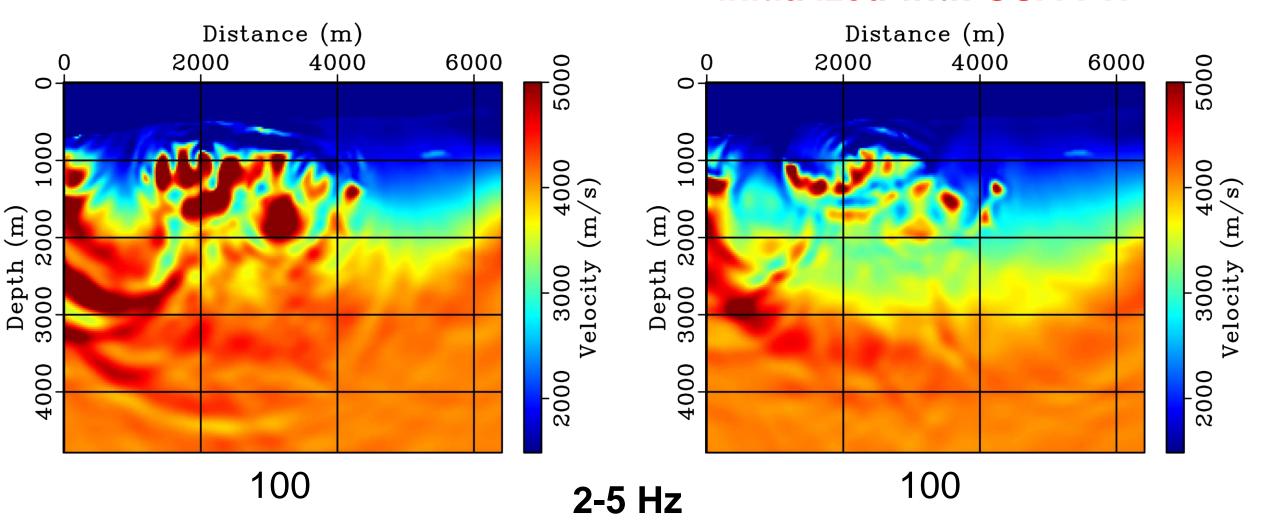
2-5 Hz

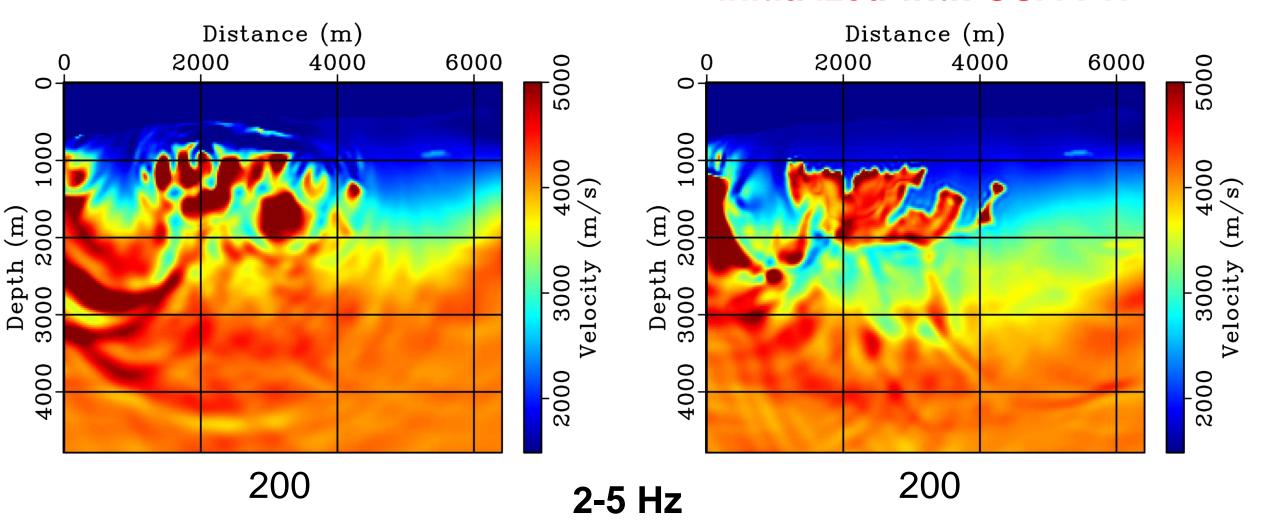
#### Workflow

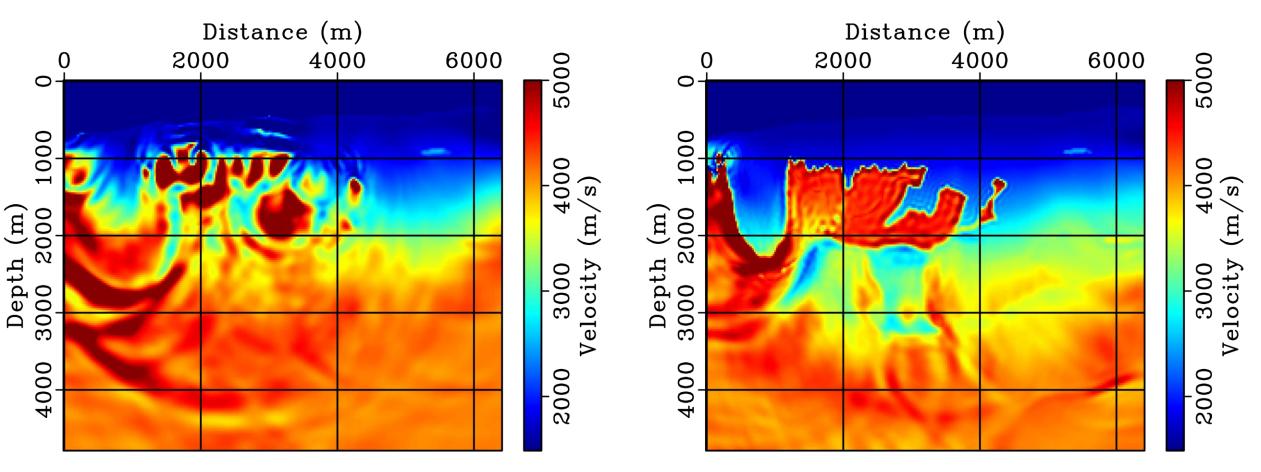




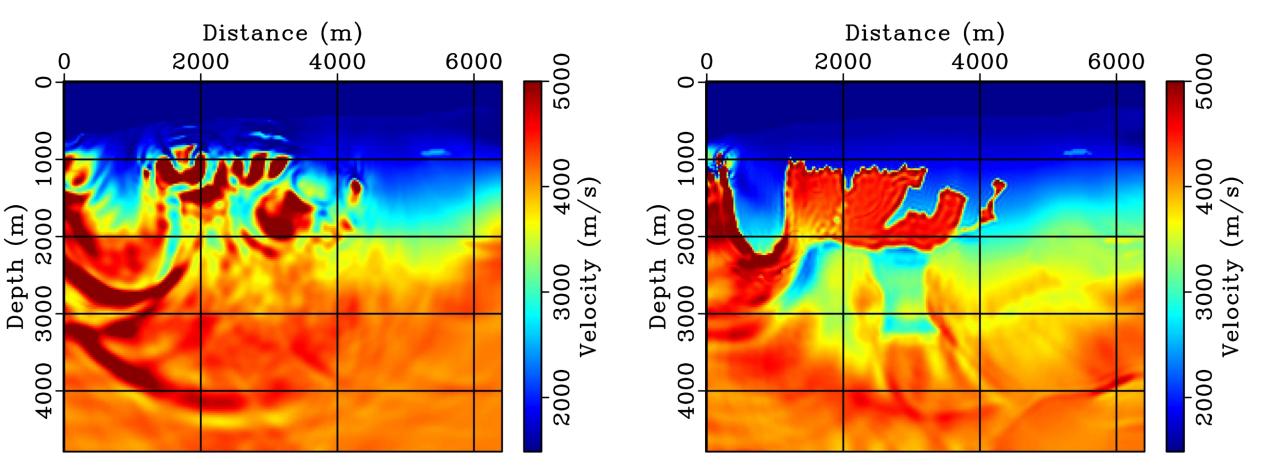




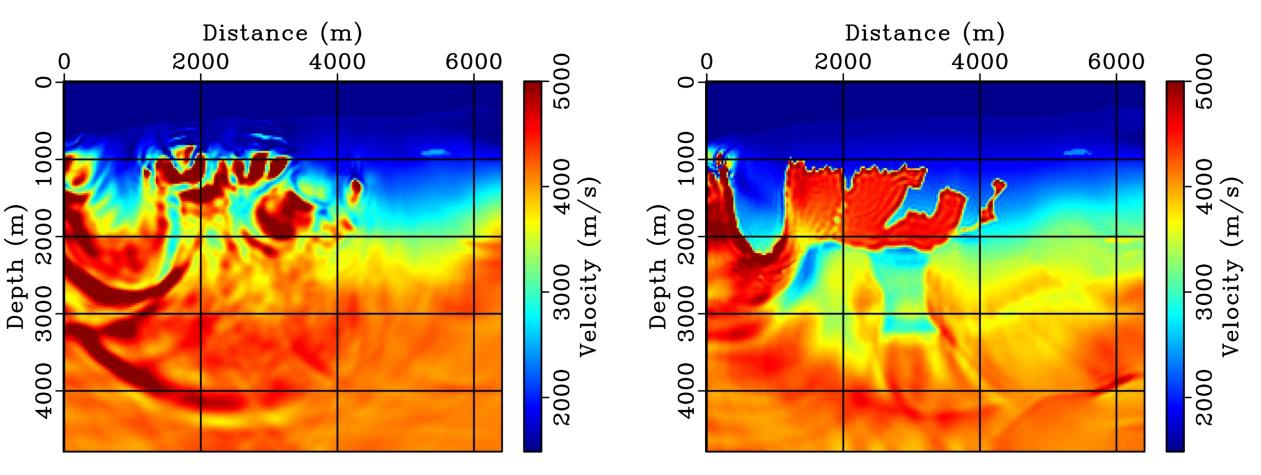




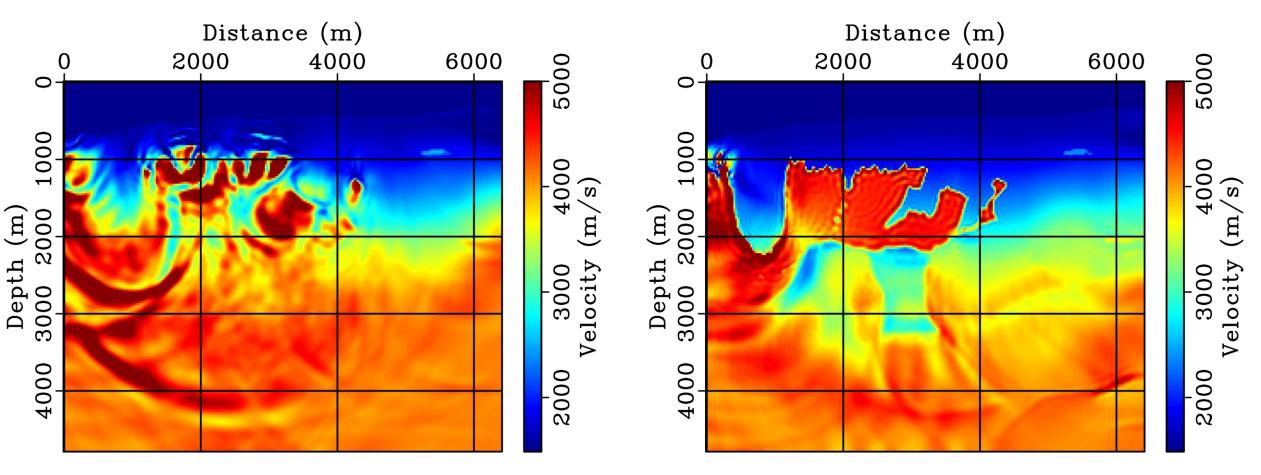
2-7 Hz



2-11 Hz

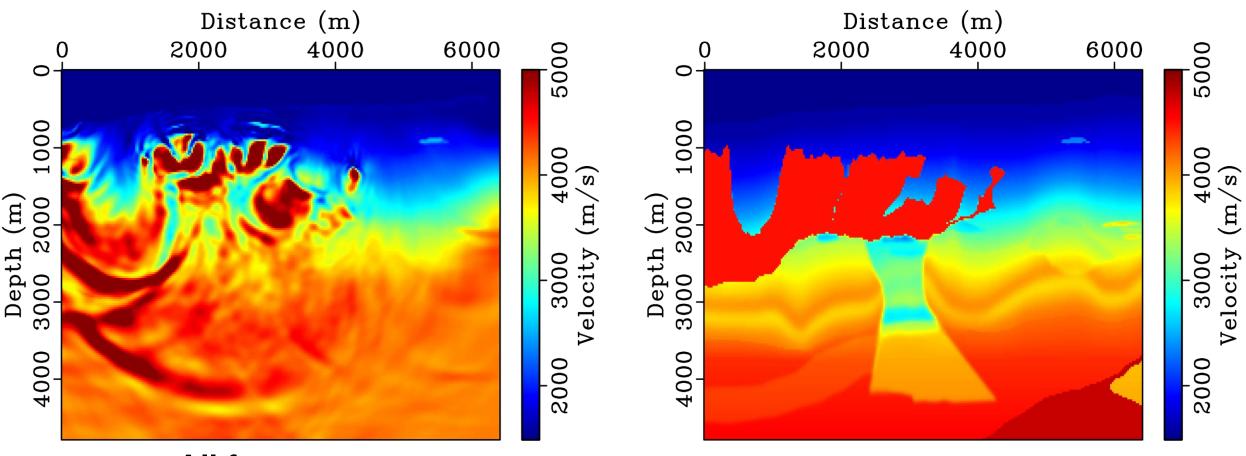


2-15 Hz



2-19 Hz

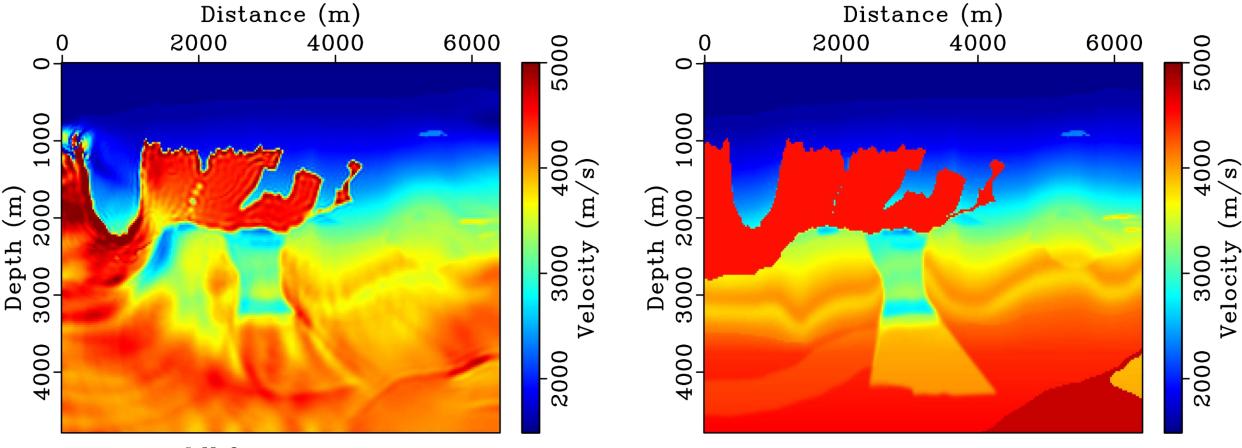
#### **True velocity**



All frequency 2-19 Hz

#### **Conventional FWI** initialized with GSA-FWI

## **True velocity**



All frequency 2-19 Hz

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#### **Conclusions**



- GSA-based FWI speeds up the convergence, and is hence less sensitive to the cycle-skipping problem
- We proposed an approximated sampling scheme, which makes the resulting GSA-based FWI as efficient as conventional FWI
- The proposed GSA-based FWI is robust when the seismic data contains abundant diving waves and refraction waves

#### **Discussion**



- GSA-based FWI did not overcome the non-convexity of FWI
  - Numerical tests starting from 5Hz did not yield significant results
- Further study is needed on an optimal strategy of space shift
  - Numerical tests with different shift strategies show similar, yet different results
- Applicability of GSA-based FWI to reflection-dominated seismic data
  - Numerical tests on transmission-dominated data show better results

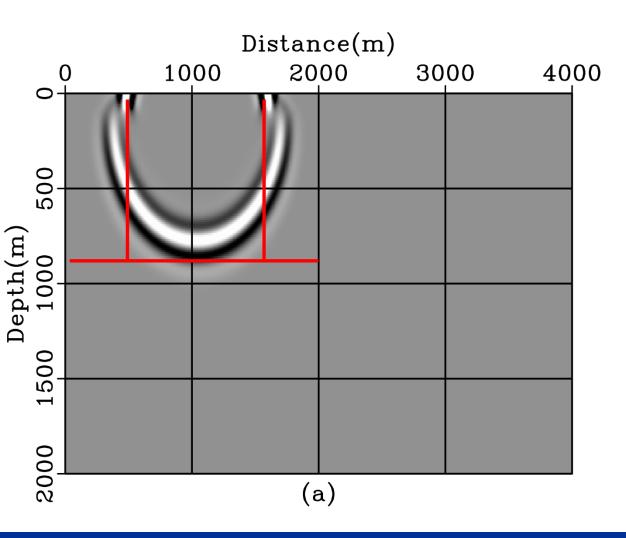


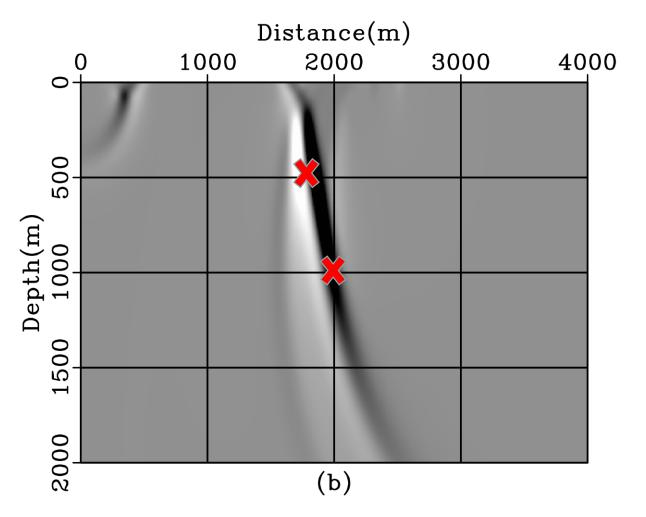
## THANKS FOR YOUR ATTENTION!



### **Forward**

## **Backward**

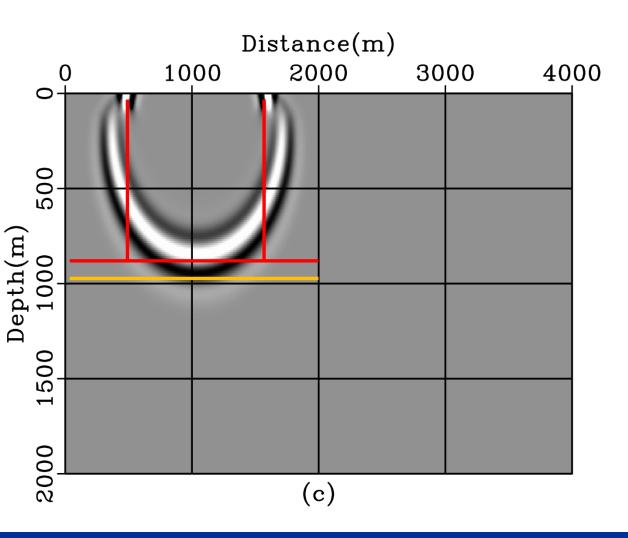


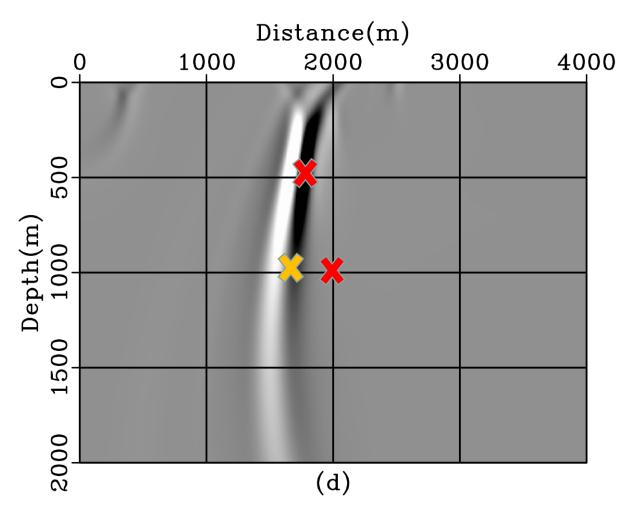


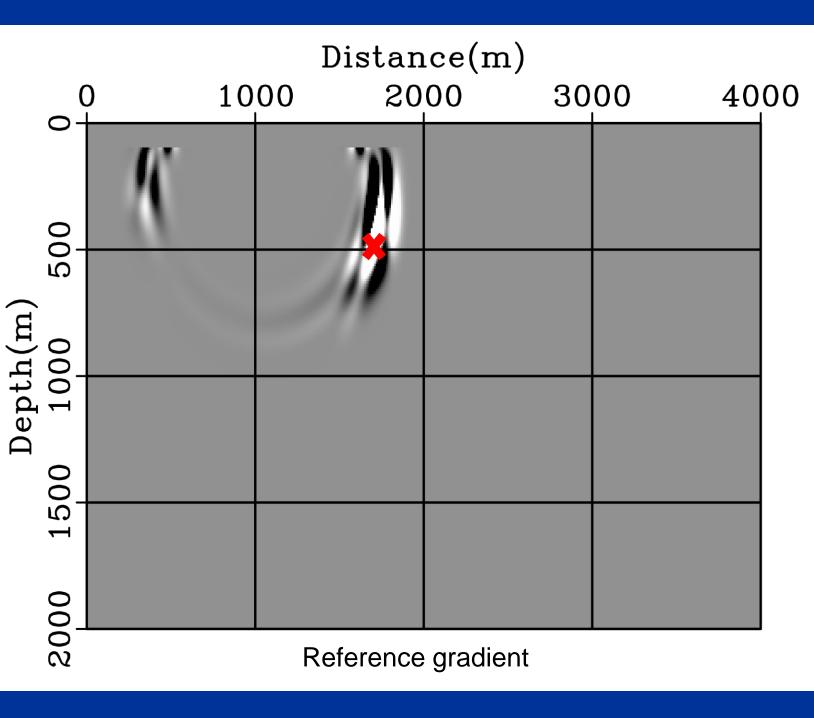


### **Forward**

## **Backward**

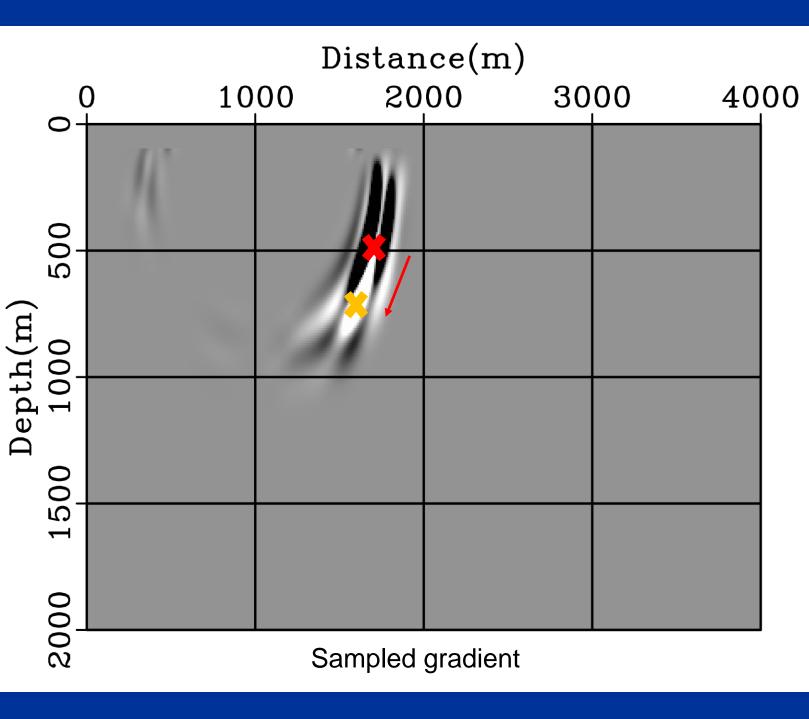








Gradient calculated using the reference velocity model at t=0.5s

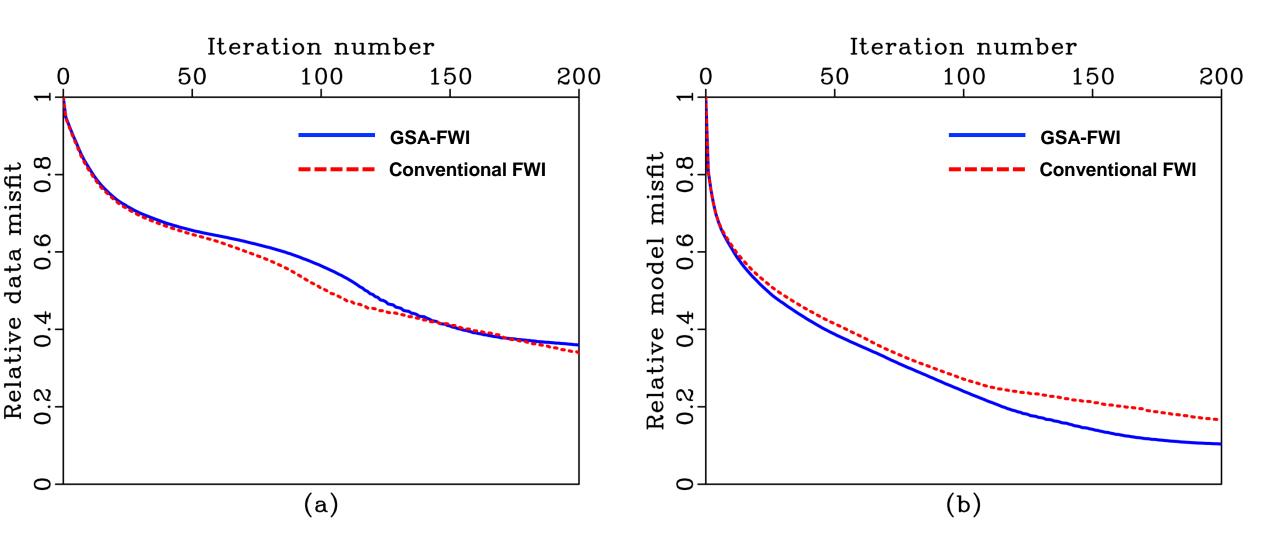




Gradient calculated using the sampled velocity model at t=0.5s

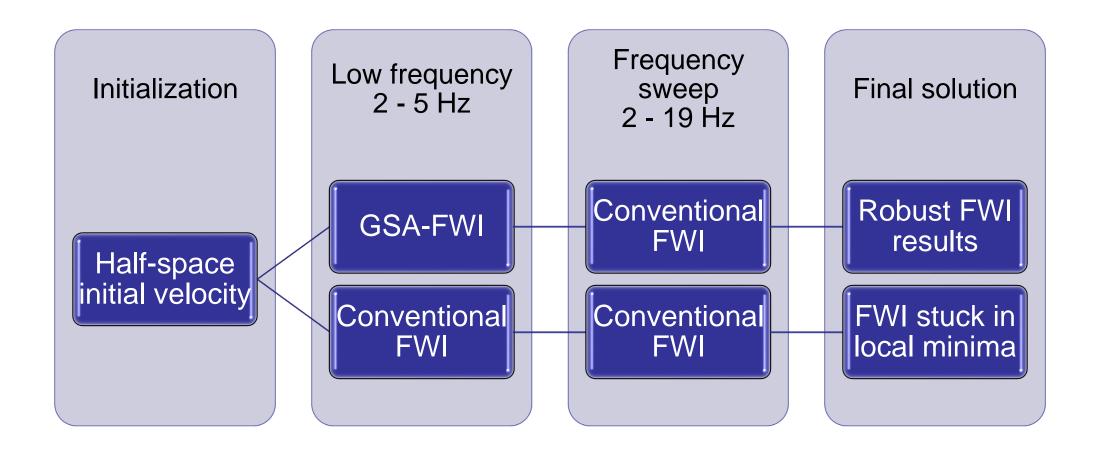
#### **Data misfit**

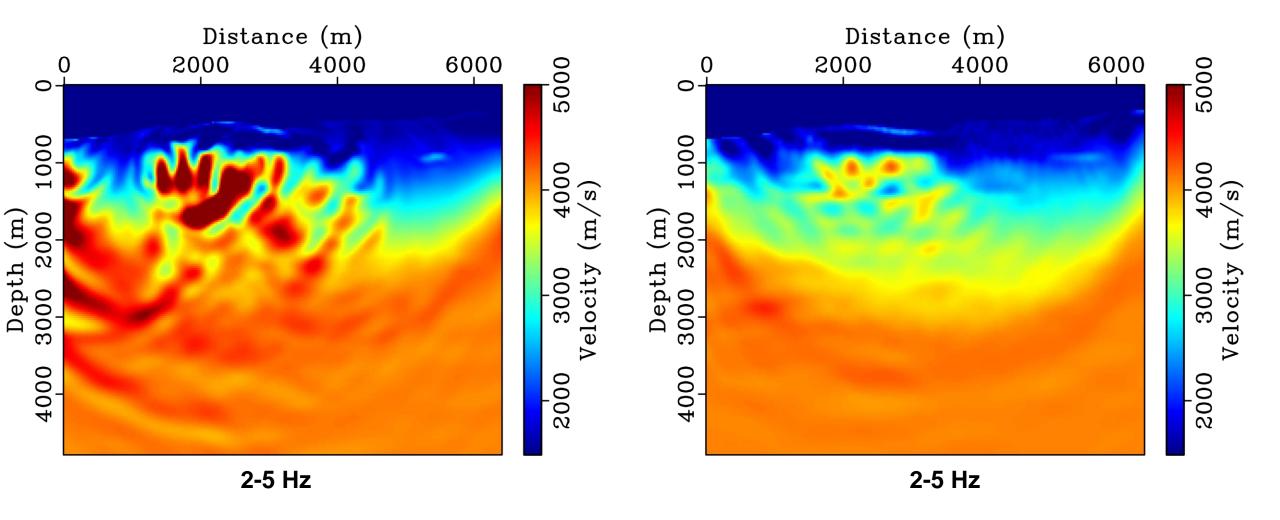
#### **Model misfit**

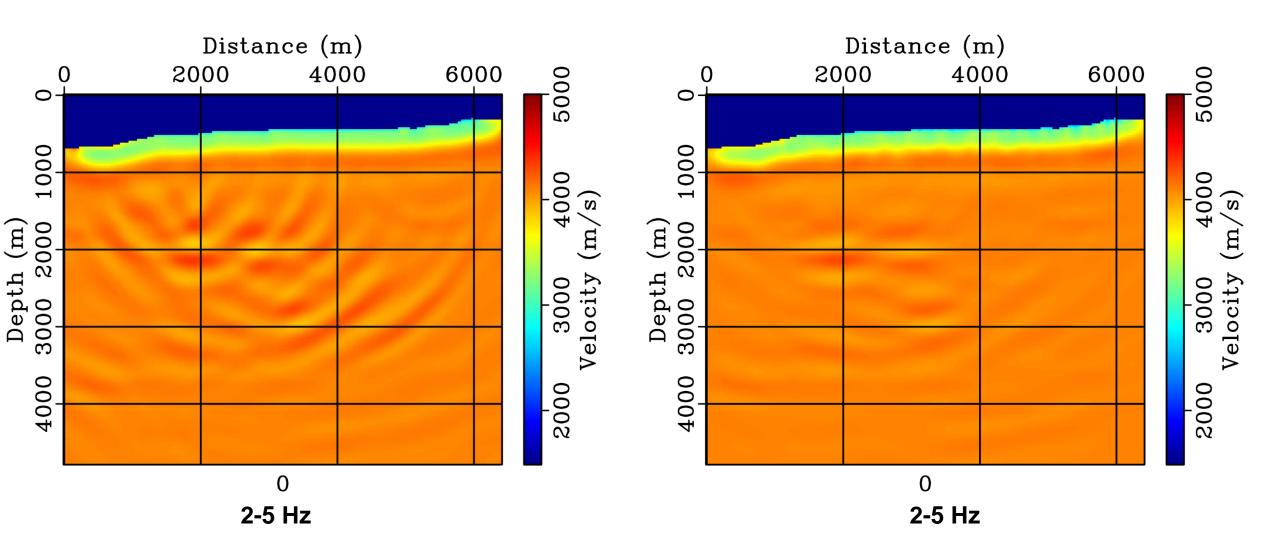


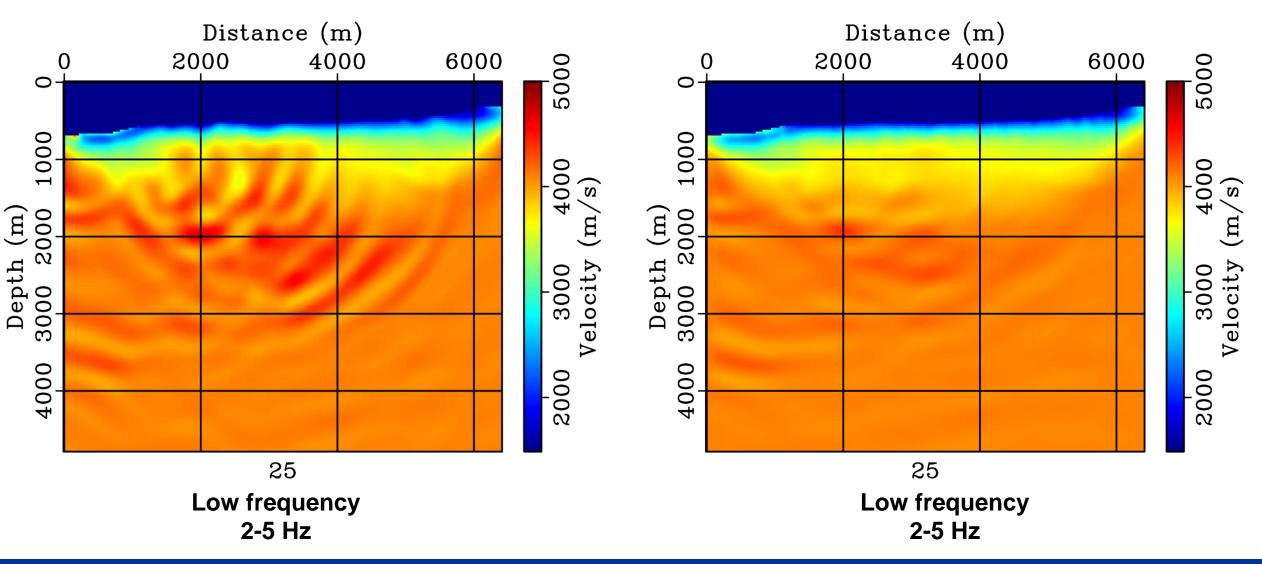
#### Workflow

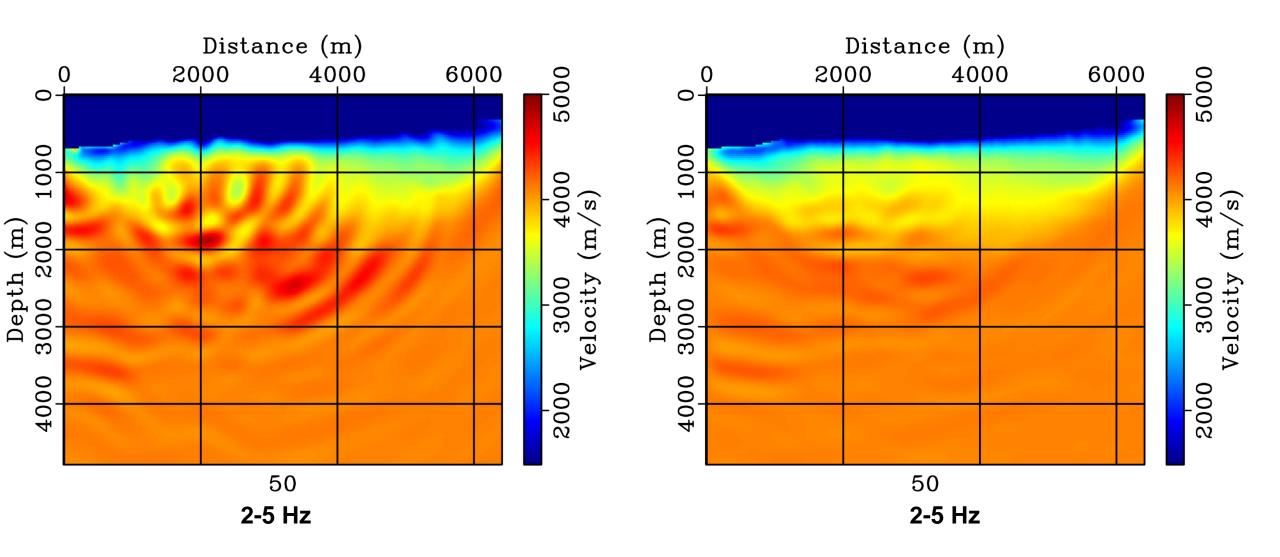


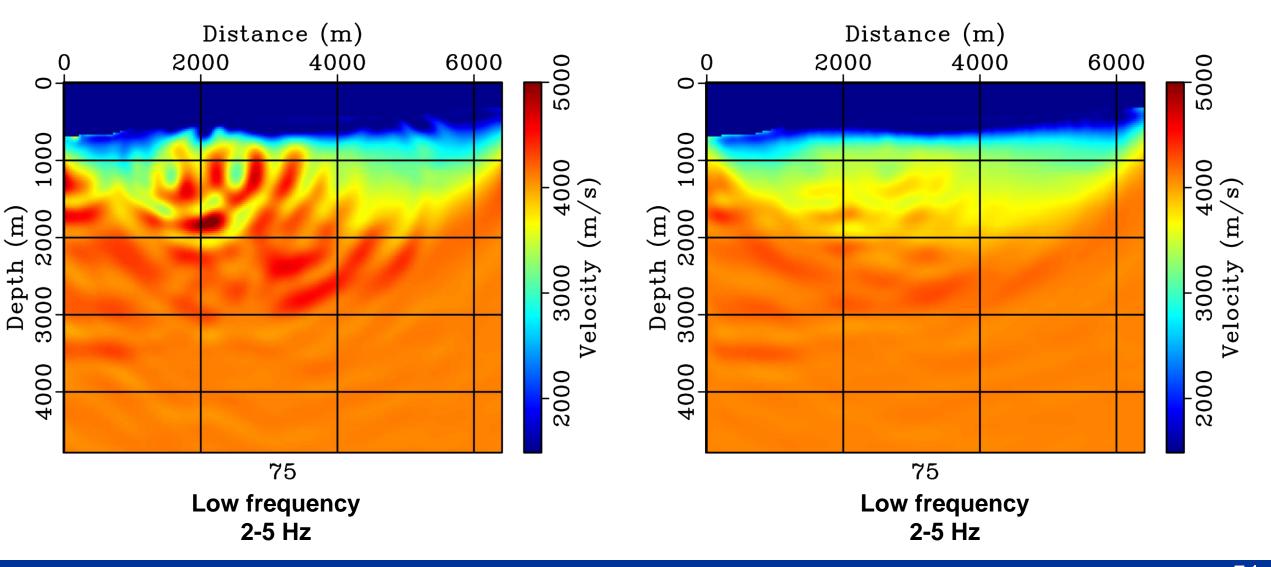


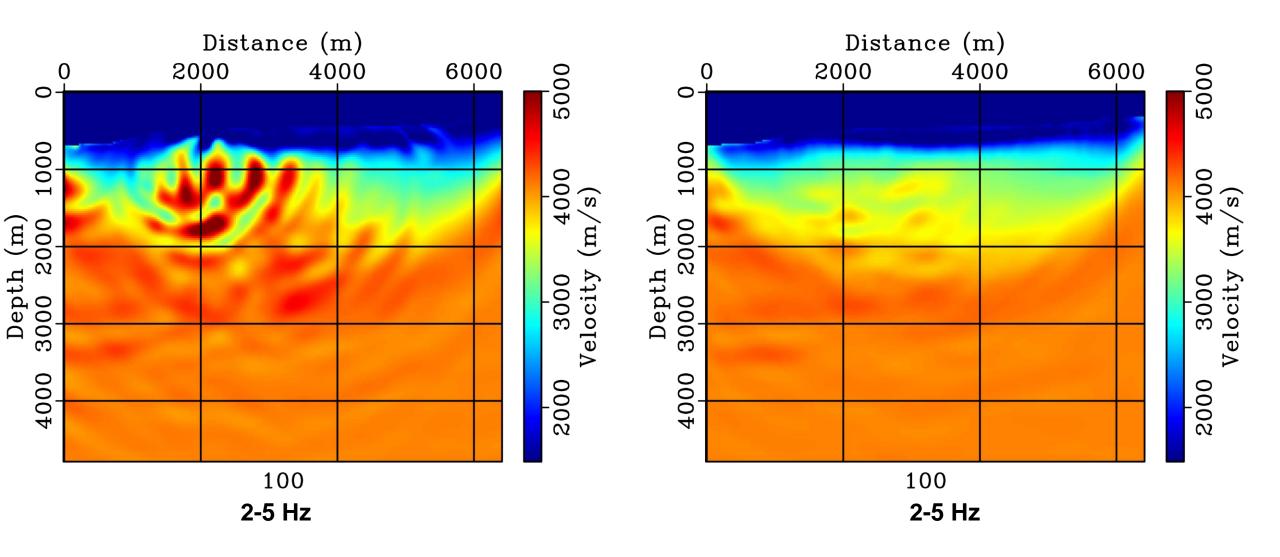


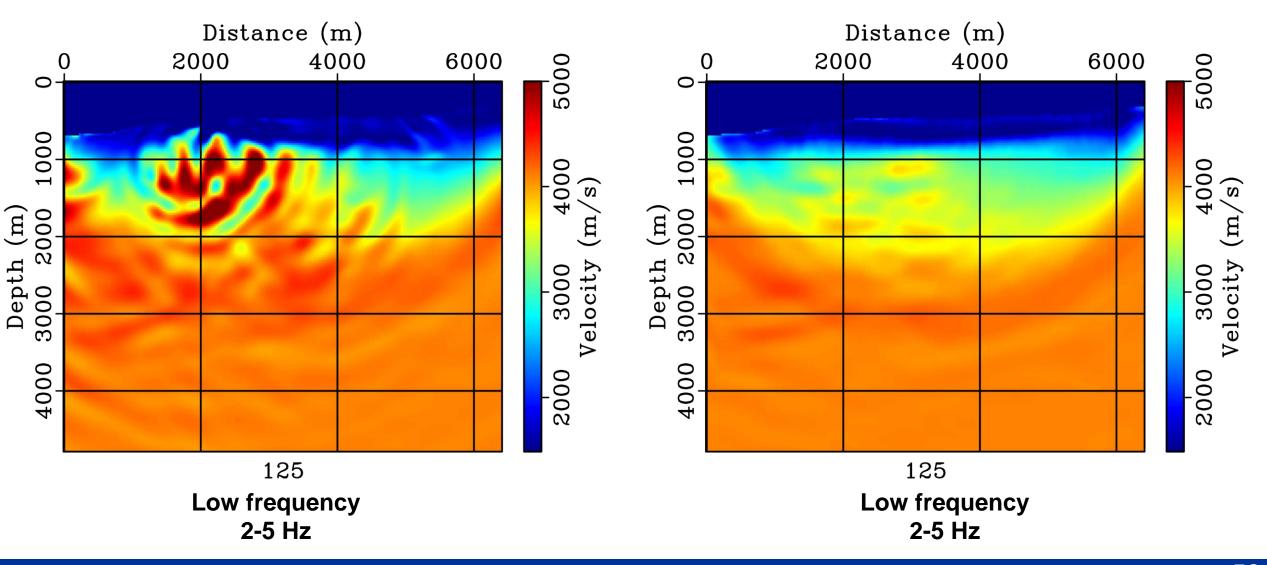


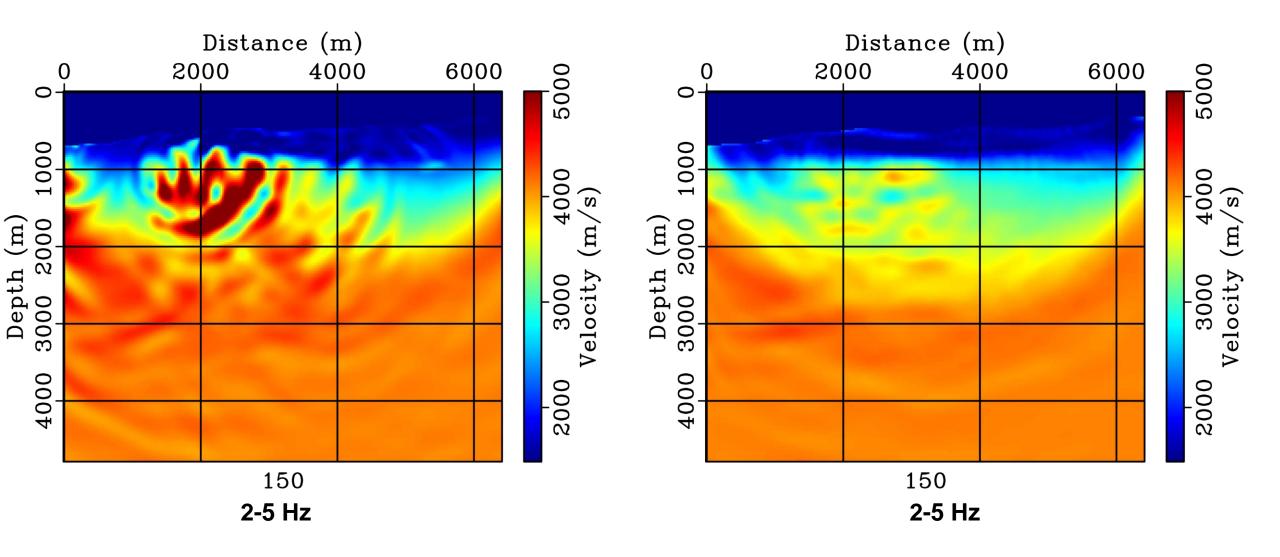


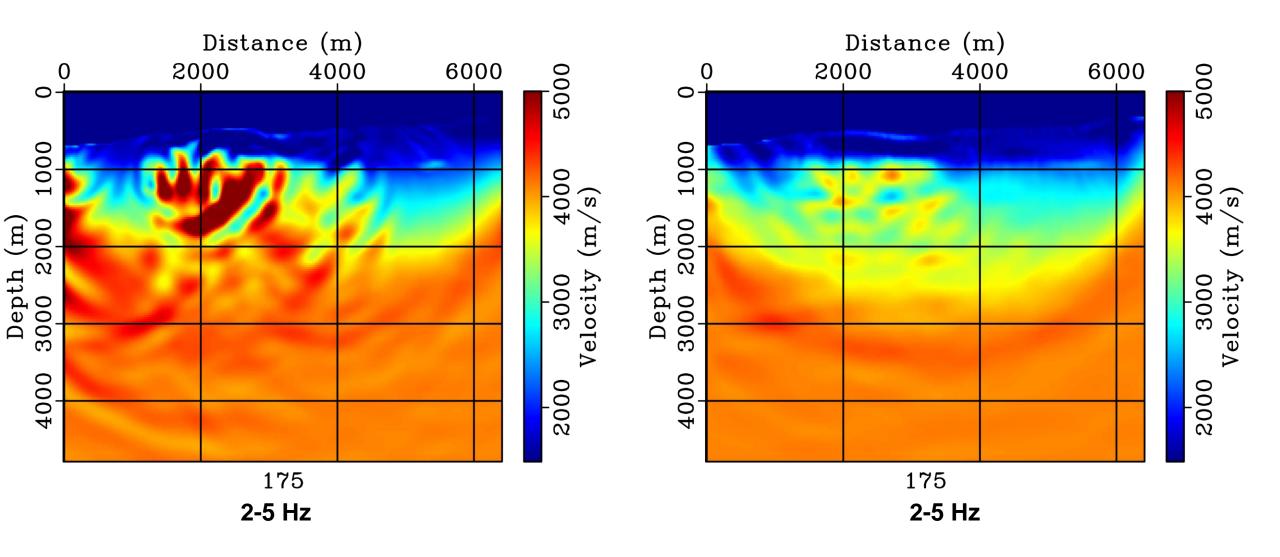


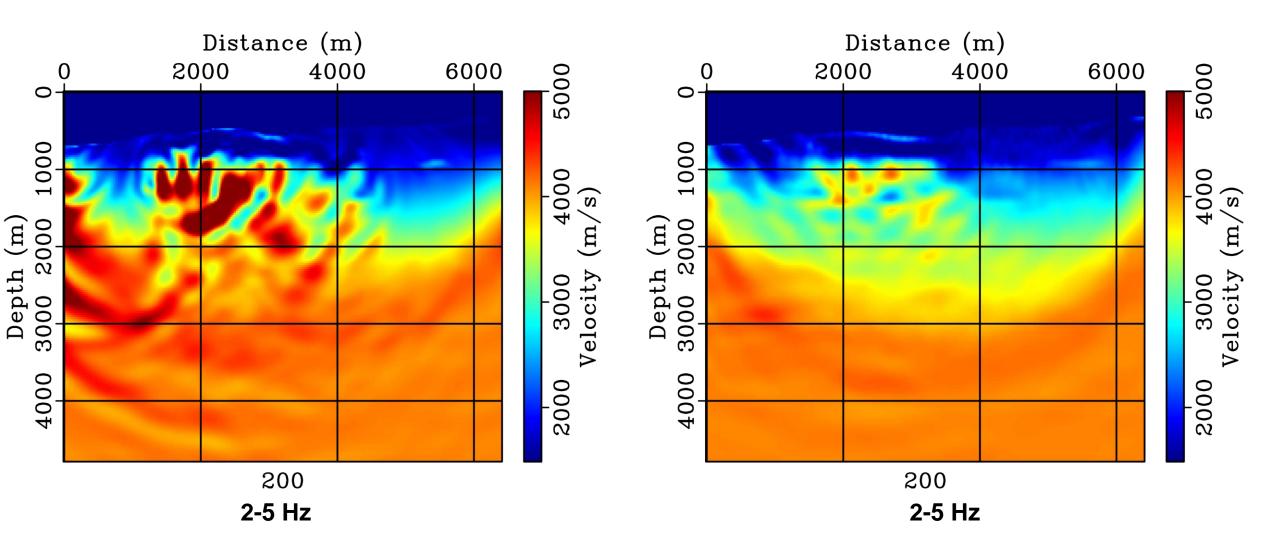


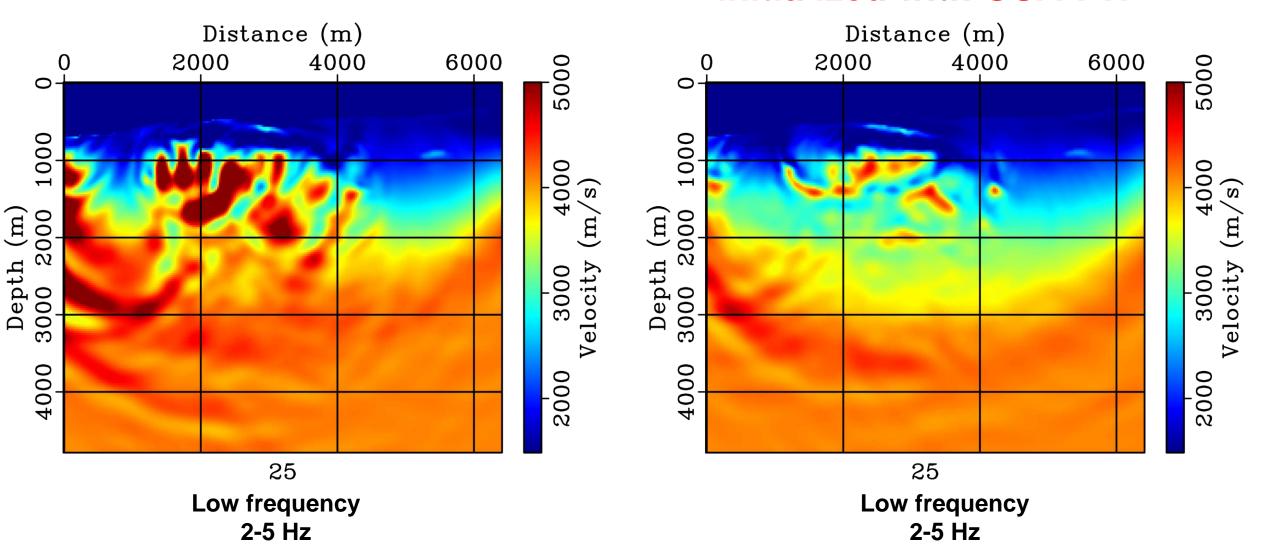


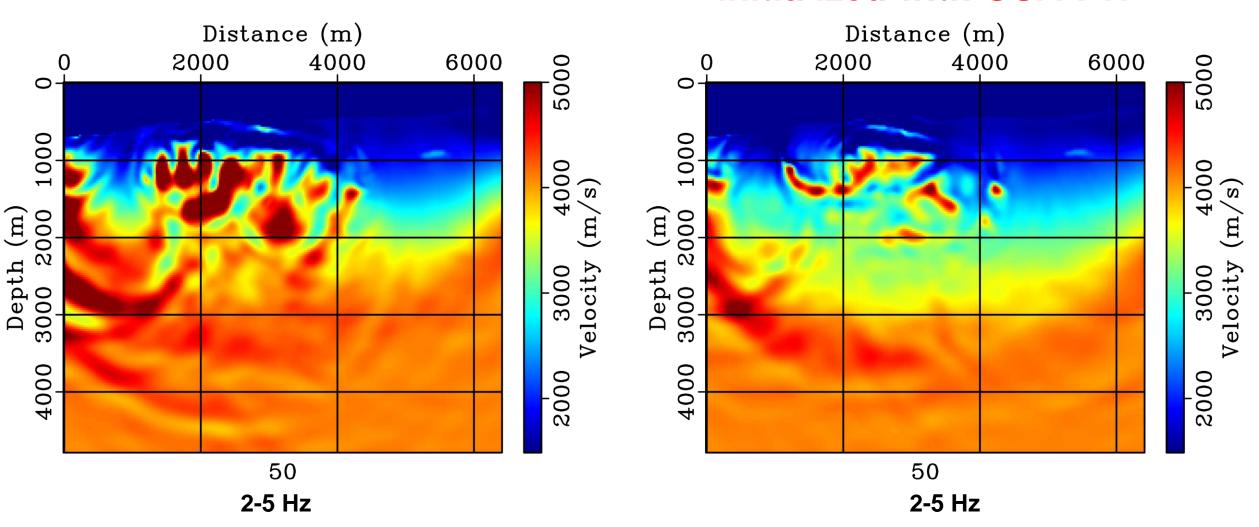


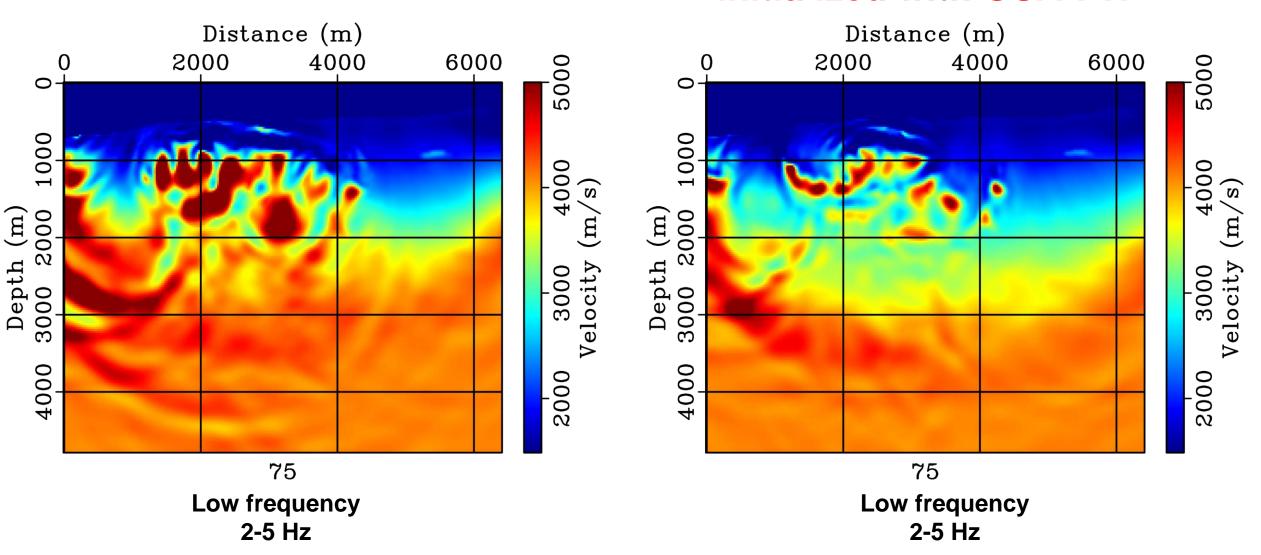


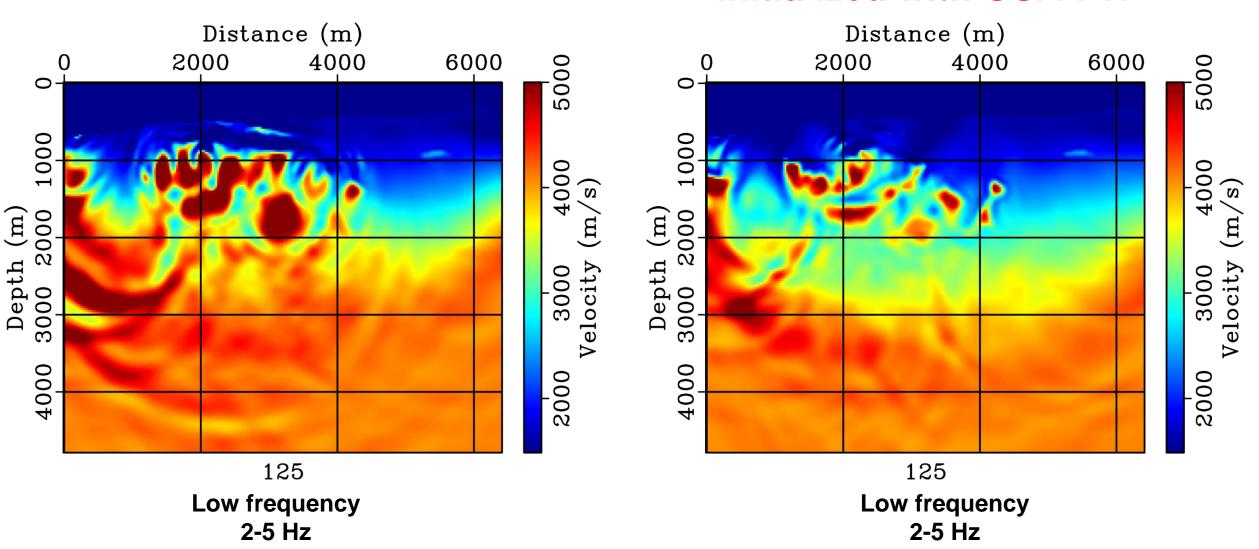


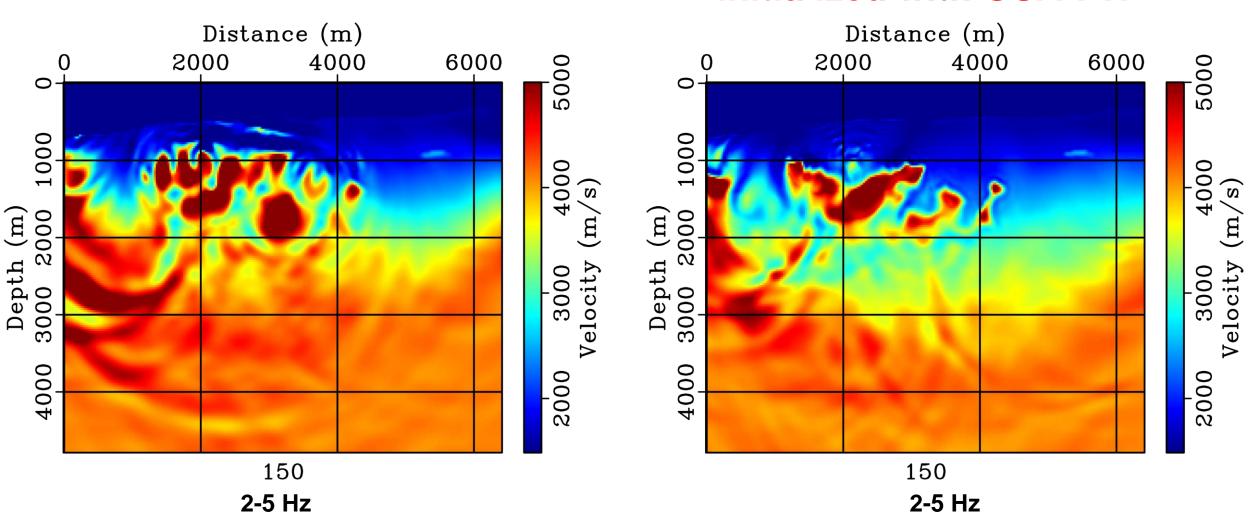


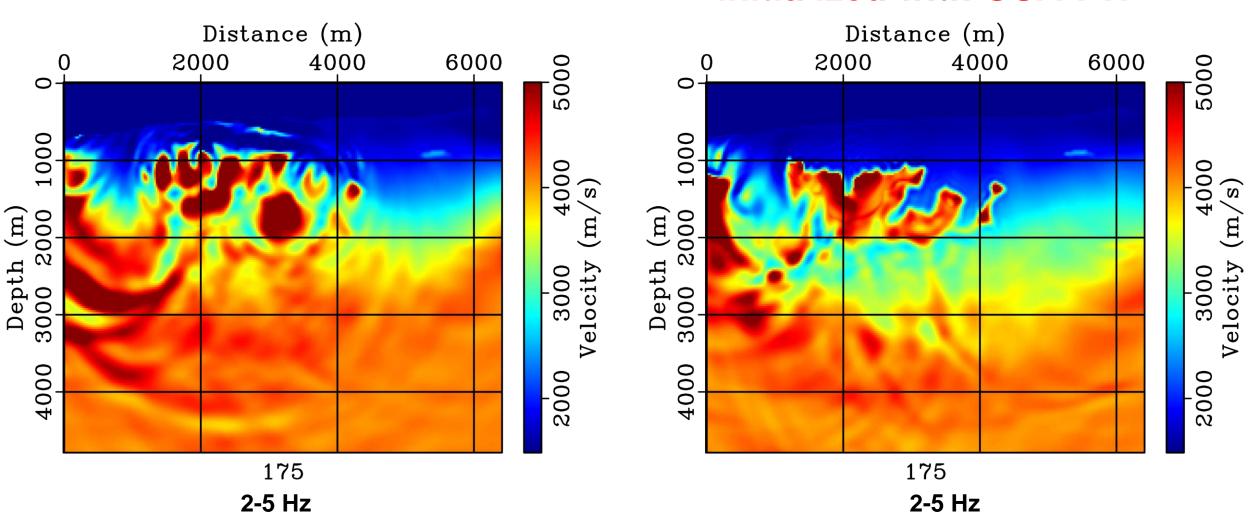






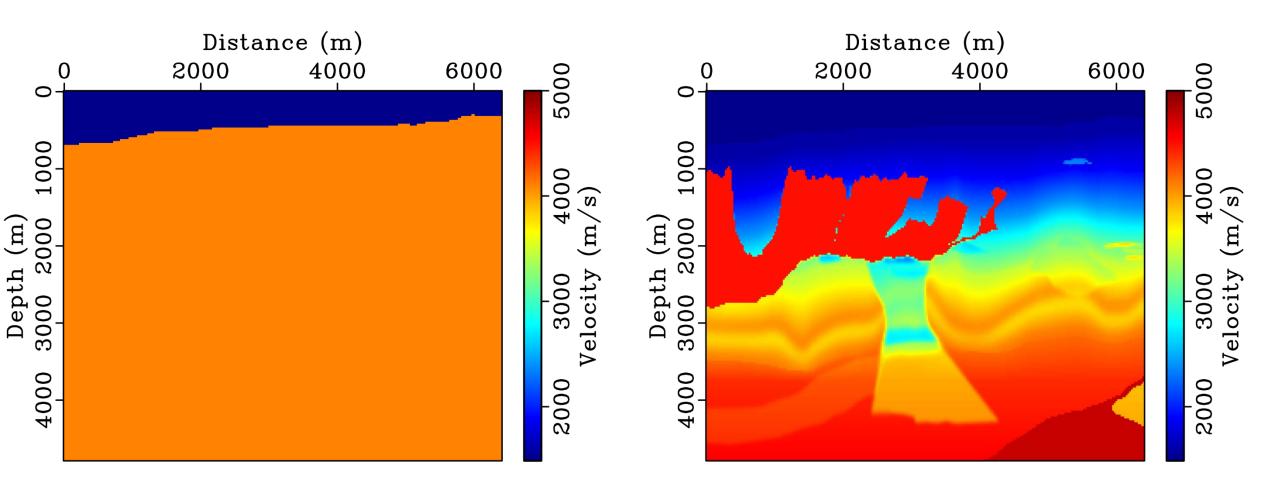




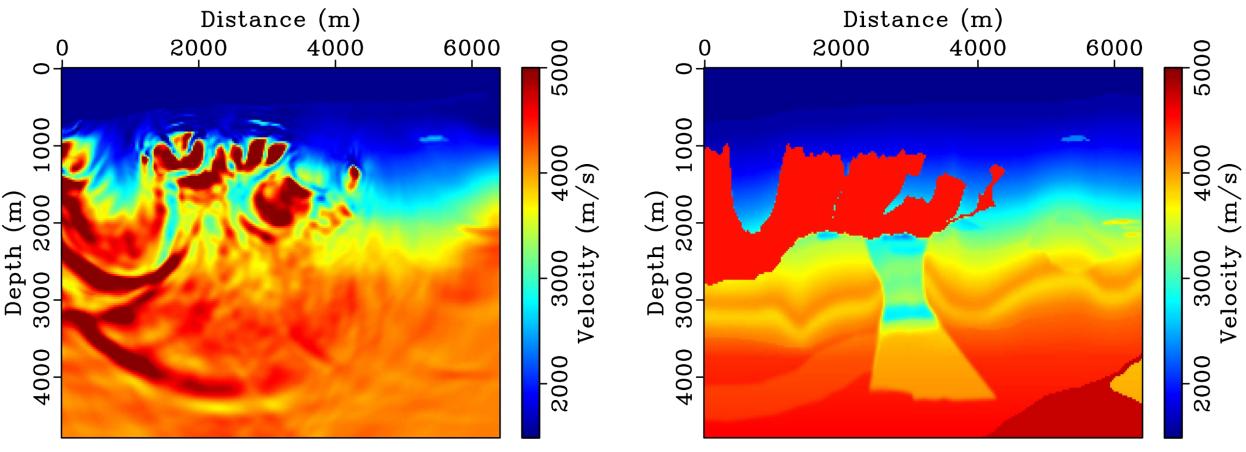


### **Initial velocity**

## **True velocity**

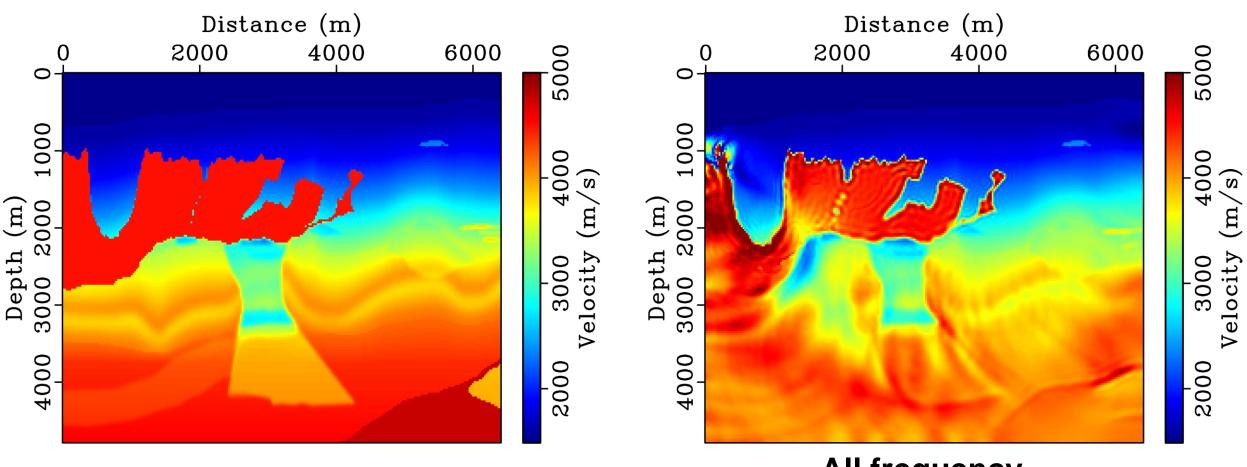


## **True velocity**



All frequency 2-19 Hz

## **True velocity**



All frequency 2-19 Hz